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Essential Linq Author Charlie Calvert

Charlie Calvert, Community Program Manager for the Microsoft C# team, currently focuses his technical energies on LINQ. He has periodically worked with LINQ Chief Architect Anders Hejlsberg both during the development of Delphi and during the development of LINQ. Calvert's ten technical books have sold more than 100,000 copies.

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Essential LINQ - Charlie Calvert, Dinesh ... - Google Books

Title: Essential LINQ; Author(s): Charlie Calvert, Dinesh Kulkarni; Release date: March 2009; Publisher(s): Addison-Wesley Professional; ISBN: 9780321564160

Essential LINQ [Book] - O'Reilly Online Learning

Essential LINQ - Ebook written by Charlie Calvert, Dinesh Kulkarni. Read this book using Google Play Books app on your PC, android, iOS devices. Download for offline reading, highlight, bookmark or take notes while you read Essential LINQ.

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Essential LINQ by Calvert Charlie (ebook)

Author: Charlie Calvert, Dinesh Kulkarni; ISBN: 978-0-321-56416-0; Year: 2009; Pages: 600; Language: English; File size: 9.4 MB; File format: PDF; Buy: Essential LINQ

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"Charlie and Dinesh bring important skills to this project that enable them to show how LINQ works and the practical ways you can use it in your daily development process." From the Foreword by Anders Hejlsberg LINQ is one of Microsoft's most exciting, powerful new development technologies. Essential LINQ is the first LINQ book written by leading members of Microsoft's LINQ and C# teams. Writing for architects, developers, and development managers, these Microsoft insiders share their intimate understanding of LINQ, revealing new patterns and best practices for getting the most out of it. Calvert and Kulkarni begin by clearly explaining how LINQ resolves the long-time "impedance mismatch" between object-oriented code and relational databases. Next, they show how LINQ integrates querying into C# as a "first-class citizen." Using realistic code examples, they show how LINQ provides a strongly typed, IntelliSense-aware technology for working with data from any source, including SQL databases, XML files, and generic data structures. Calvert and Kulkarni carefully explain LINQ's transformative, composable, and declarative capabilities. By fully illuminating these three concepts, the authors allow developers to discover LINQ's full power. In addition to covering core concepts and hands-on LINQ development in C# with LINQ to Objects, LINQ to XML, LINQ to SQL, and LINQ to Entities, they also present advanced topics and new LINQ implementations developed by the LINQ community. This book • Explains the entire lifecycle of a LINQ project: design, development, debugging, and much more • Teaches LINQ from both a practical and theoretical perspective • Leverages C# language features that simplify LINQ development • Offers developers powerful LINQ query expressions to perform virtually any data-related task • Teaches how to query SQL databases for objects and how to modify those objects • Demonstrates effective use stored procedures and database functions with LINQ • Shows how to add business logic that reflects the specific requirements of your organization • Teaches developers to create, query, and transform XML data with LINQ • Shows how to transform object, relational, and XML data between each other • Offers best patterns and practices for writing robust, easy-to-maintain LINQ code

If you've asked yourself "Why can't I develop database and XML queries in a language I already know?", then Language INtegrated Query, or LINQ, is for you. LINQ For Dummies introduces you to LINQ and the .NET Framework technologies, so you can use LINQ to query any object, any data set, any kind of XML, and SQL Server—no questions asked. This plain-English guide gives you a thorough overview of LINQ, from understanding the tasks it performs to making LINQ work with both Visual Basic and Visual Studio 2005. It explains the four LINQ providers in the .NET Framework, the easiest ways to go about accessing data, and how to write more efficient applications with less code using LINQ. There's also clear guidance on combining third-party providers with LINQ to create even more powerful apps. With this single, comprehensive guide, you'll discover how to: Use one query language with all Microsoft languages Examine .NET language extensions and work with extension methods, partial methods, lambda expressions, and query expressions LINQ to DataSet operators, SQL server operations, XML API, or Active Directory Deal with databases — download and install the Northwind database, generate Northwind entity classes, and create the Northwind XML mapping file Create the partial class example, the partial method example, and the database modification example Use objects with LINQ Query databases in Visual Basic and C# As an added bonus, you can visit the companion Web site for LINQ examples in C# and Visual Basic. With LINQ For Dummies, you'll link up with LINQ in no time and see how you can query almost anything! Note: CD-ROM/DVD and other supplementary materials are not included as part of eBook file.

Take your LINQ programming skills to the top tier Resolve data format impedance mismatch with guidance from a C# expert and Microsoft MVP. LINQ Programming details cutting-edge techniques to effectively assimilate XML, SQL, ADO.NET, and unstructured data sources. Build powerful LINQ queries, handle hierarchical and relational data, use lambdas and expression trees, and develop multi-threaded applications. Get proven strategies for handling conflicts and exceptions and creating custom extension methods. Additionally, you'll learn how to create your own LINQ provider through a working example. LINQ to Twitter. Filter, order, and group code using LINQ to Objects Query relational and unstructured data with LINQ to SQL and LINQ to XML Work with ADO.NET through LINQ to DataSet Deploy object-oriented programming techniques and LINQ to Entities Read, manipulate, and create C#-based XML documents Generate DBML and external mapping files with SqlMetal Create custom lambdas, expressions, providers, and extensions Support concurrent processing and multi-threading using PLINQ Build a custom LINQ provider for working with any data source

In Essential Windows Workflow Foundation, two WF lead architects—Dharma Shukla and Bob Schmidt—offer an under-the-hood look at the technology, explaining the why and not just the how of WF's key concepts and architecture. Serious WF developers seeking details about how to effectively utilize and extend the framework by writing activities will find cogent explanations and answers here. With simple and illustrative examples, the authors demonstrate exactly how to leverage WF's extensible programming model to craft domain-specific programs. Drawing on their unique vantage point in designing and developing WF, Shukla and Schmidt deliver authoritative coverage of The core concepts and ideas that form the heart of WF's programming model The execution model for activities, with details of the activity automaton, bookmarking, scheduling, and the threading model of the WF runtime Advanced execution concepts, including activity execution contexts, transactions, persistence points, passivation, fault handling, cancellation, compensation, and synchronization Hosting the WF runtime in applications The activity component model, with details of validation, compilation, serialization, and visualization Databinding, XAML, dependency properties, and WF program metadata Declarative conditions and rules, activity designers, and designer hosting Custom control flow patterns ranging from simple sequencing and iteration to more complex graphs and state machines Dynamic editing of running WF program instances Essential Windows Workflow Foundation is the definitive resource for developers seeking an in-depth understanding of this novel technology.

Essential C# 3.0 is an extremely well-written and well-organized "no-fluff" guide to C# 3.0, which will appeal to programmers at all levels of experience with C#. This fully updated edition dives deep into the new features that are revolutionizing programming, with brand new chapters covering query expressions, lambda expressions, extension methods, collection interface extensions, standard query operators, and LINQ as a whole. Author Mark Michaelis covers the C# language in depth, and each importantconstruct is illustrated with succinct, relevant code examples. (Complete code examples are available online.) Graphical "mind maps" at the beginning of each chapter show what material is covered and how each topic relates to the whole. Topics intended for beginners and advanced readers are clearly marked. Following an introduction to C#, readers learn about C# primitive data types, value types, reference types, type conversions, and arrays Operators and control flow, loops, conditional logic, and sequential programming Methods, parameters, exception handling, and structured programming Classes, inheritance, structures, interfaces, and object-oriented programming Well-formed types, operator overloading, namespaces, and garbage collection Generics, collections, custom collections, and iterators Delegates and lambda expressions Standard query operators and query expressions LINQ: language integrated query Reflection, attributes, and declarative programming Threading, synchronization, and multithreaded patterns Interoperability and unsafe code The Common Language Infrastructure that underlies C# Whether you are just starting out as a programmer, are an experienced developer looking to learn C#, or are a seasoned C# programmer interested in learning the new features of C# 3.0, Essential C# 3.0 gives you just what you need to quickly get up and running writing C# applications.

Get a thorough introduction to ADO.NET Entity Framework 4 -- Microsoft's core framework for modeling and interacting with data in .NET applications. The second edition of this acclaimed guide provides a hands-on tour of the framework latest version in Visual Studio 2010 and .NET Framework 4. Not only will you learn how to use EF4 in a variety of applications, you'll also gain a deep understanding of its architecture and APIs. Written by Julia Lerman, the leading independent authority on the framework, Programming Entity Framework covers it all -- from the Entity Data Model and Object Services to WCF Services, MVC Apps, and unit testing. This book highlights important changes for experienced developers familiar with the earlier version. Understand the core concepts you need to make the best use of the EF4 in your applications Learn to query your data, using either LINQ to Entities or Entity SQL Create Windows Forms, WPF, ASP.NET Web Forms, and ASP.NET MVC applications Build and consume WCF Services, WCF Data Services, and WCF RIA Services Use Object Services to work directly with your entity objects Create persistent ignorant entities, repositories, and write unit tests Delve into model customization, relationship management, change tracking, data concurrency, and more Get scores of reusable examples -- written in C# (with notes on Visual Basic syntax) -- that you can implement right away

Now more than ever, Windows applications have to work well and look good. Windows Presentation Foundation (WPF), Microsoft's new user interface framework, gives you the ability to create stunning graphics, rich interactions, and highly-usable Windows applications. WPF is the API beneath Windows Vista interfaces, and it's also available for older versions of Windows. Up to this point, it has only been possible to build WPF applications manually, mainly by hand-coding in XAML-WPF's declarative XML-based markup language. The soon-to-be-released Visual Studio 2008 provides the full set of developer tools you need to take advantage of this exciting technology. The combination of WPF and Visual Studio 2008 represents the start of the next generation of Windows applications. Hand-coding XAML is fine if you're an early adopter, but to put WPF into production, you need to master the tools and application styles you'll use in your day job. WPF In Action focuses on WPF development using Visual Studio 2008 and other available tools.. The book starts with thorough coverage of the basics-layouts, styles, resources, and themes. It then takes you through several real-world scenarios, exploring common challenges and application-types. You'll build several sample applications, ranging from a simple calculator to a typical line-of-business application. Along the way, you'll add graphical elements, animation, and support for printing, accessibility, and other standard functionality. Written in a witty, engaging style, WPF In Action can be read cover-to-cover or used to reference specific problems and issues. The approach is practical and always focused on how you'll use WPF in real development scenarios. You'll learn how to handle the many new issues presented by the extreme flexibility of WPF. The authors also provide numerous tips and suggestions for how to work efficiently. Purchase of the print book comes with an offer of a free PDF, ePub, and Kindle eBook from Manning. Also available is all code from the book.

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